

# 観測に基づく 都市の地震被害評価技術の開発

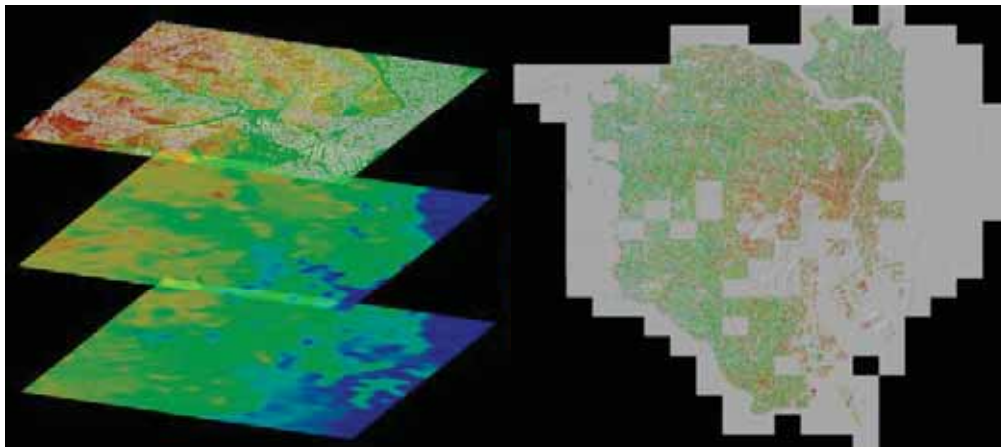
都25-1-12

## ◆ H25年度までの成果

- 地震被害評価技術の基盤である、シミュレーションベースの地震動・地震応答解析と計算結果の先端可視化技術が完成

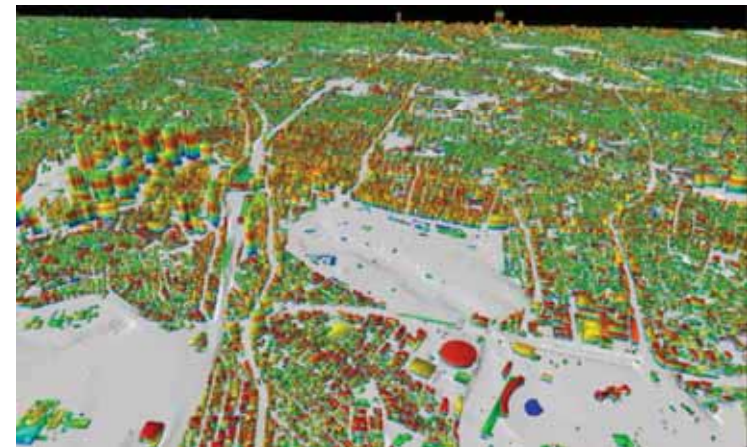
## ◆ 最終的な成果の見込み

- 地震被害評価技術を利用した、東京23区の高度な地震ハザード予測



東京23区の地盤モデルと構造モデル

- 3次元・非線形・超詳細表層地盤モデル
- 構造種別・築年代等を考慮した詳細構造モデル



想定された地震に対するハザード予測

- MeSO-netに基づく多数の地震シナリオ
- 動画・3次元・マルチスケール表示

# H25年度の予想される成果概要

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## ◆地震動・地震応答の大規模数値解析法の開発

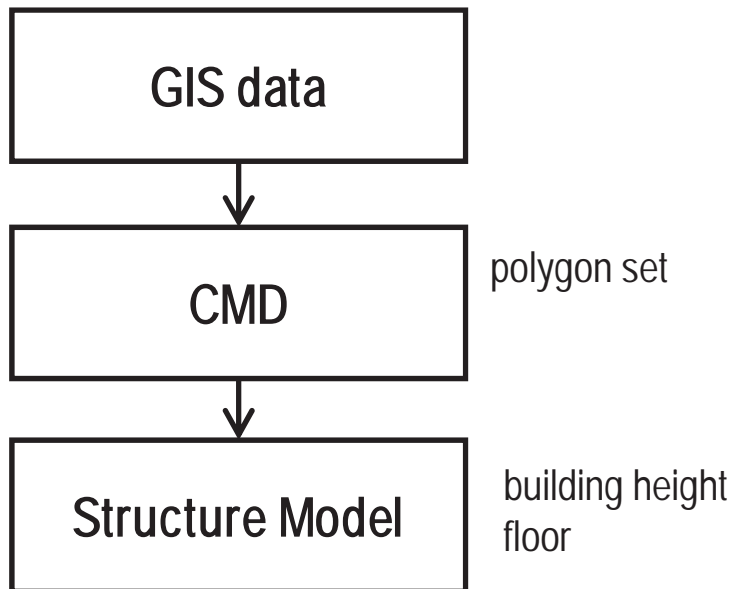
- 前年度開発したコードを利用し、大規模シミュレーションを使った地震動・地震応答解析を開発する.
- サブプロジェクト②との連携を継続する.

## ◆大規模数値解析結果の先端可視化技術の開発

- 前年度に開発した都市モデルを利用し、東京23区全体の都市地震被害の先端可視化技術を開発する.
- サブプロジェクト③との連携を継続する.

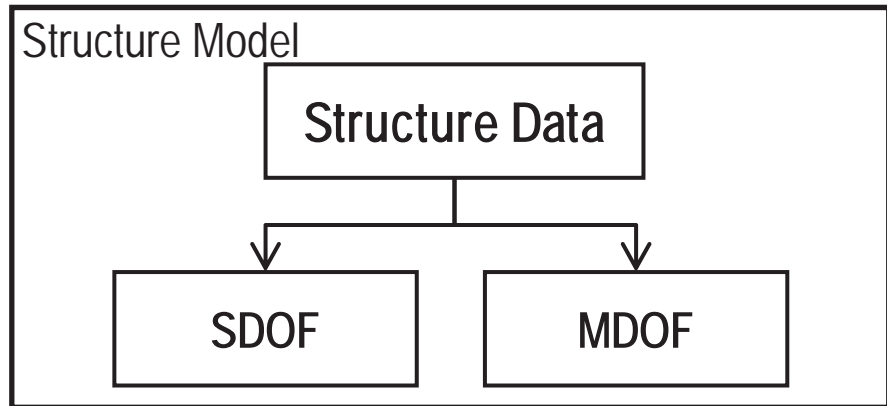
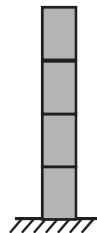
地震被害評価技術の基盤である、地震動・地震応答解析と先端可視化技術が完成

# OUTLINE



check

- negative height
- too small area
- floor given by neighboring polygon
- non-building structure

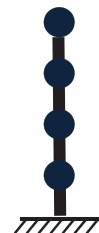


SDOF: determine

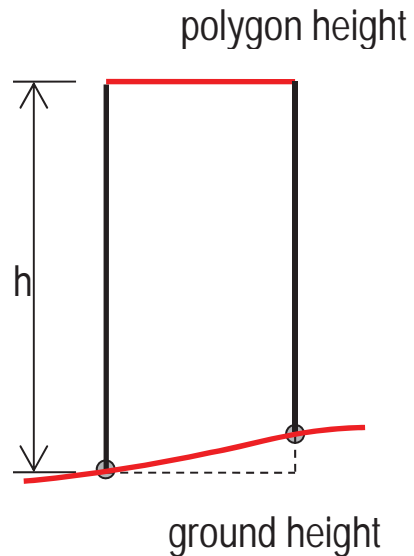
- building height
- building area
- stiffness
- strength

MDOF: determine

- story number
- story height
- story area
- story-wise stiffness
- story-wise strength



# HEIGHT DETERMINATION



number of negative height building

negative height	number
~ -20	2
-20 ~ -10	5
-10 ~ -5	10
-5 ~	0

possible reasons

- does not exit
- fake building
- basement or underground space
- error

solution

- remove

number of short height building

negative height	number
0 ~ 1	4493
1 ~ 2	50,500
2 ~ 3	151,165

around 10 % of data

non-building object shorter than 3 m

- small area (less than 15 m<sup>2</sup>)
- small width (less than 3 m)

solution

- remove





-36.41 m (error)



-27.23 m (does not exist)



-16.71 m (error: at the slope)





0.9 m (non-building structure, 18.3 m<sup>2</sup>)



1.0 m (non-building structure, 19.6 m<sup>2</sup>)

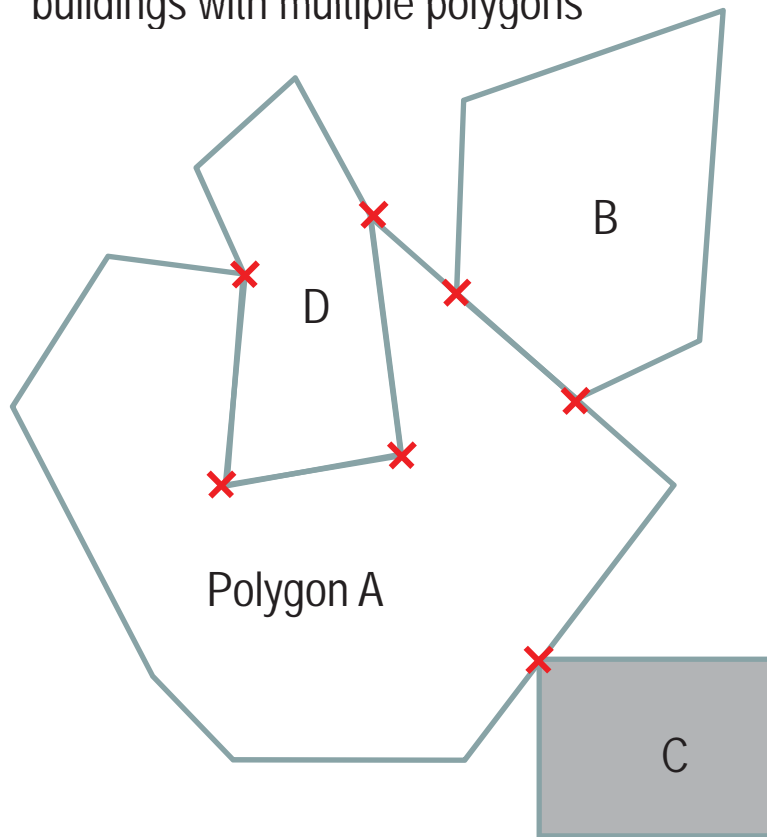


0.9 m (non-building structure, 35.0 m<sup>2</sup>)

# PROCESSING OF GIS DATA

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buildings with multiple polygons



- Polygon A, B & D are for one building with multiple polygons
- Polygon C is for another building

Procedure of finding connected polygons

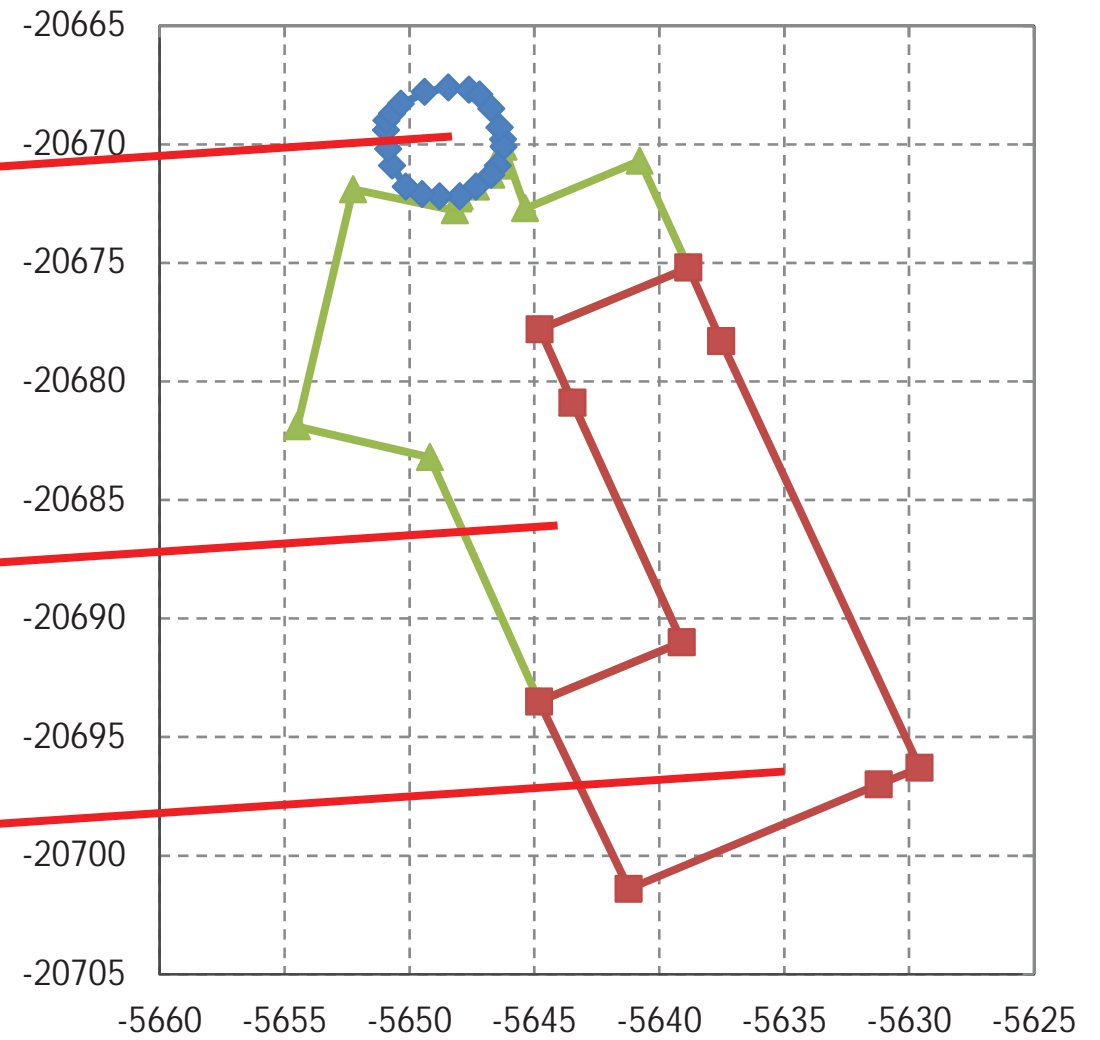
1. find two polygons which have more than 2 vertices that are attached to them
2. repeat 1 until all combined polygons for a common building are found

**Case study for one block;**

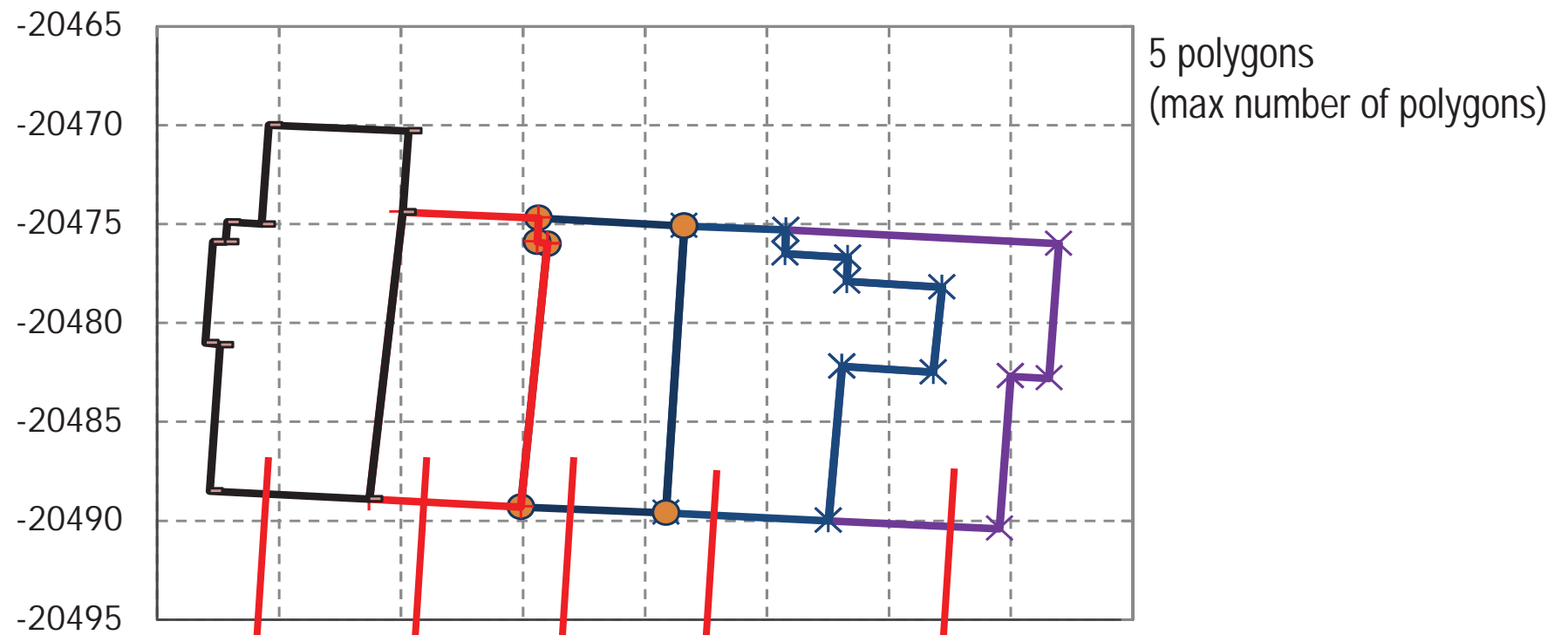
dimension of block is 2.0 by 1.5 km

Number of buildings with multiple polygons is 23 out of 1978 (1.6%)

3 polygons







# PARAMETERS OF MDOF

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## ◆ Distribution of story shear strength $V_{yi}$

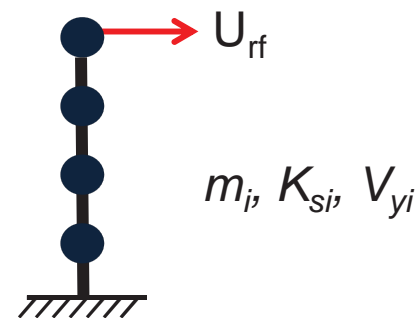
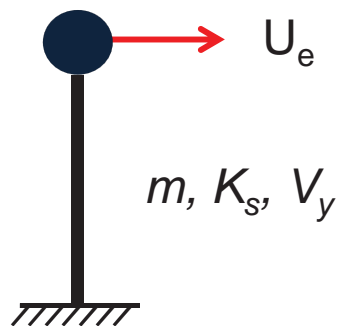
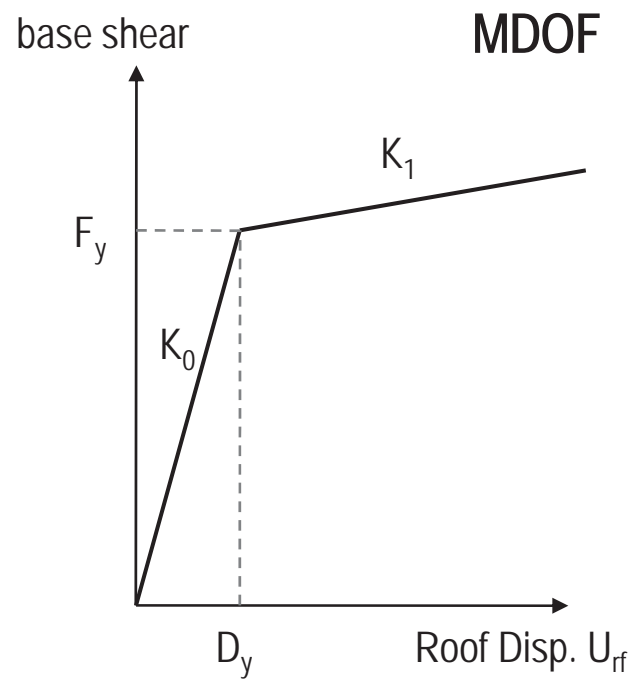
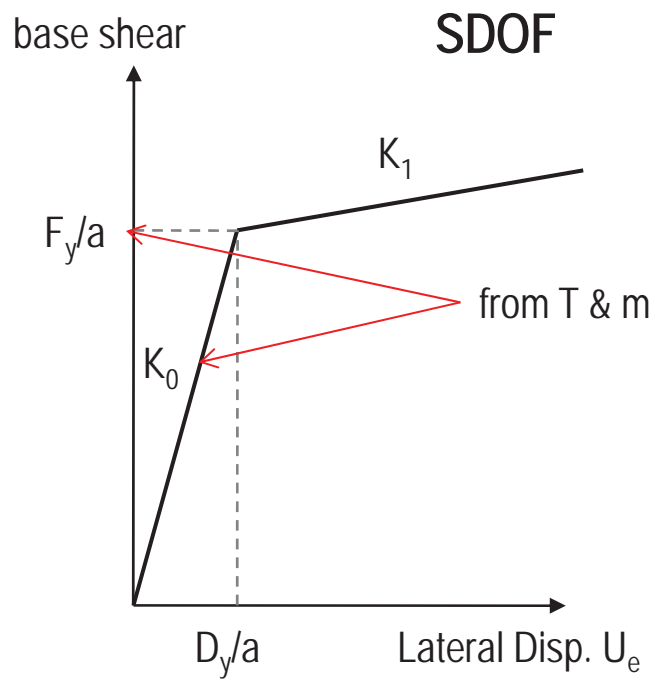
- Uniform
- Linear
- Ratio of capacity and demand

## ◆ Distribution of story stiffness $K_i$

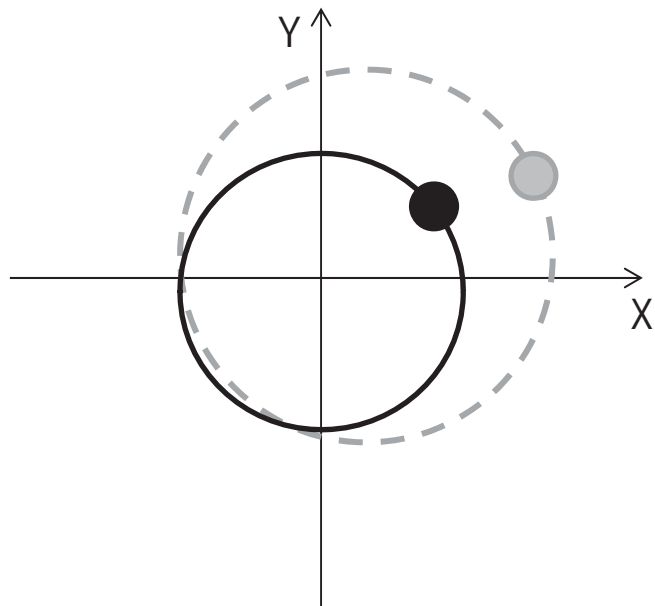
- Uniform
- Linear

## ◆ Selection of ground motions

- High mode effect
- Failure modes

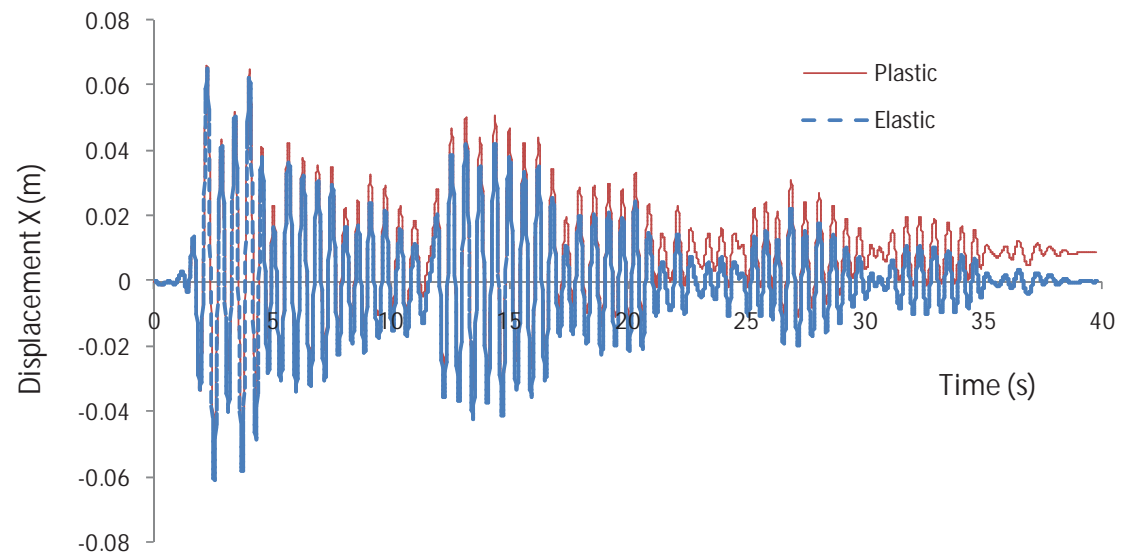
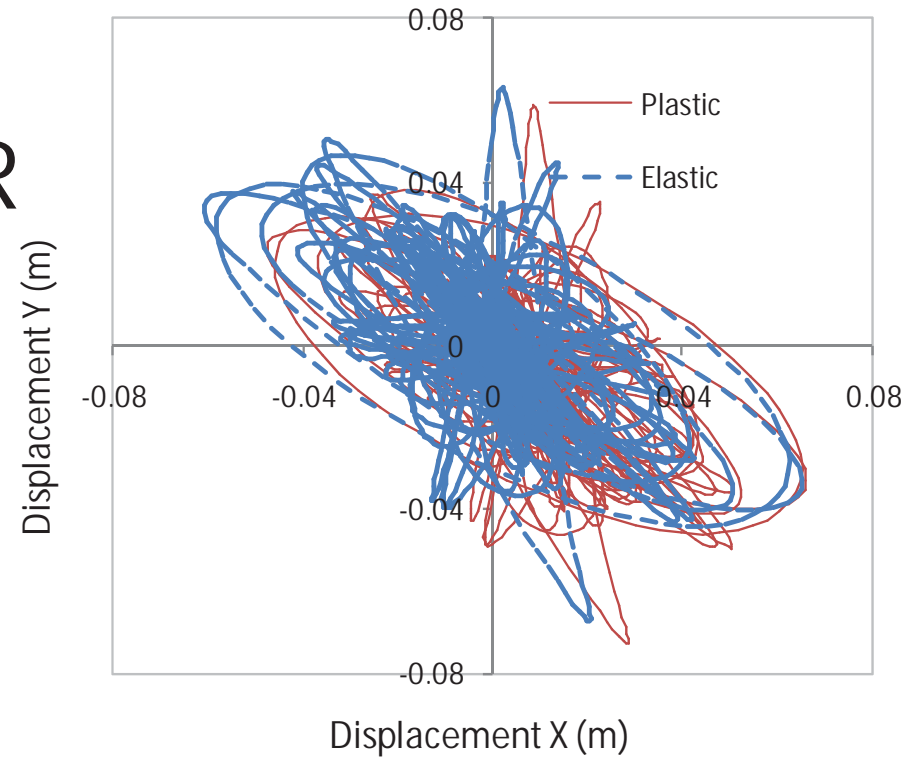


# SDF: NON-LINEAR BEHAVIOR



Hardening rules

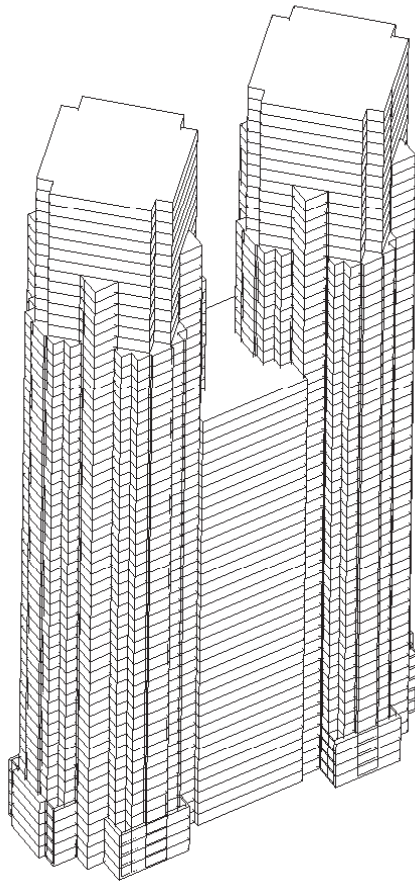
- Change in yield radius
- Shift of yield cycle





# OVERVIEW

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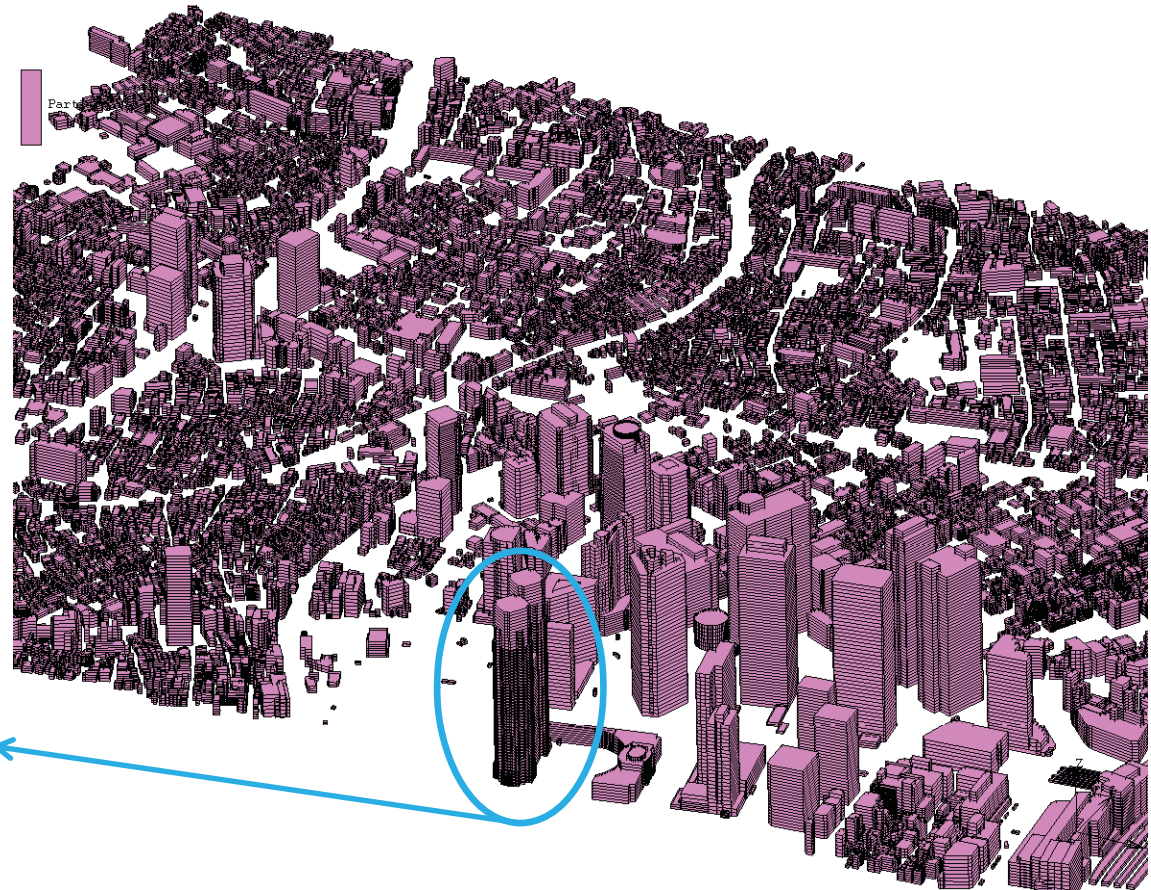


Tokyo Metropolitan Government Building

single building with varying floor

Improved building information

- 25 polygons
- horizontal polygons for external boundary of floor
- vertical line for boundary of polygons



# IMPROVEMENT OF RELIABILITY

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## ◆ Meta-modeling

- Comparison of seismic response for SDOF and MDOF
- SDOF serve as reference

## ◆ Simple criterion to choose unknown parameters

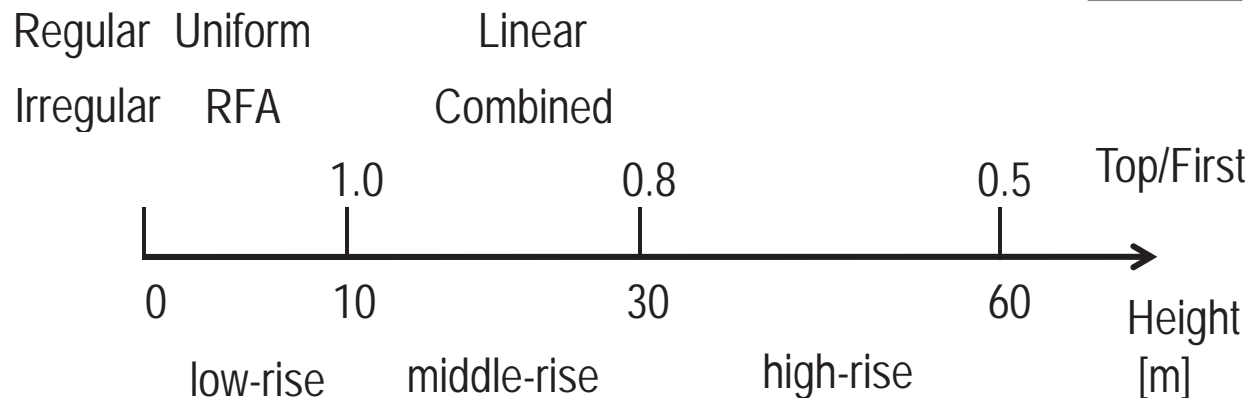
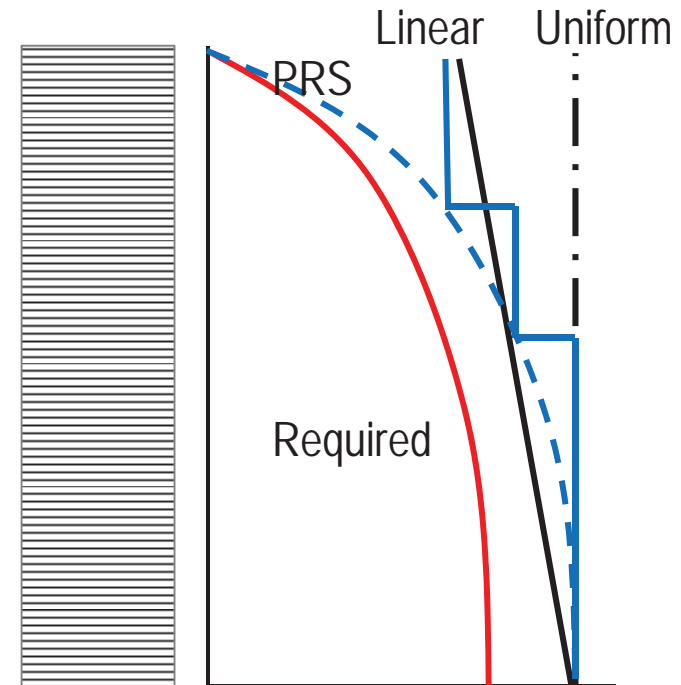
- Stochastic modeling for stiffness (natural frequency consideration)
- Stochastic modeling for uncertainty of strength

Parameter	Details
Number of story (DOFs)	Low-rise/Middle-rise/High-rise
Type of structure	RC/Steel/Wood
Type of ground motions	Golden set/Long-period set/K-NET set/MeSO-net set

# Main research issues and parameters

Distribution of story-wise shear stiffness

- Linear/Uniform
- Related to floor area (RFA)/Combined
- Proportional to Required Shear Strength (PRS)
- Concentrated story deformation or damage (not available in SDOF) due to significant stiffness change through adjacent stories



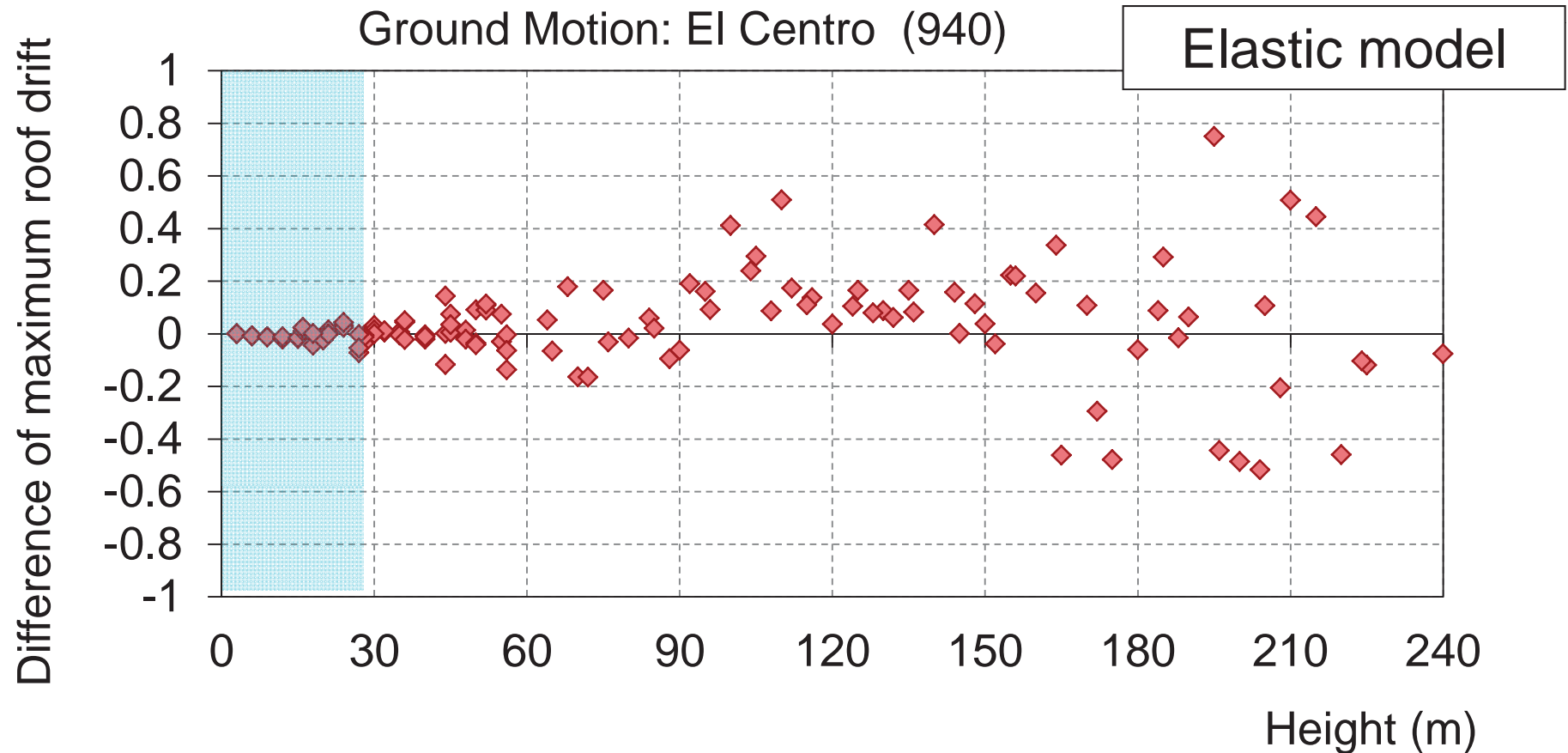
# PROCEDURES

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Step	Details
Selection of ground motion	Two sets: Conventional/Long-period At least five ground motions for each set
Selection of building	500~1000 from about 1.5 million by random Cover various characteristics of buildings
Analysis	SDOF & MDOF All selected buildings->all ground motions For each parameters
Evaluation	Indices: Roof drift, maximum story drift most damaged story, Base shear



# SDOF versus MDOF (Max Roof Drift)

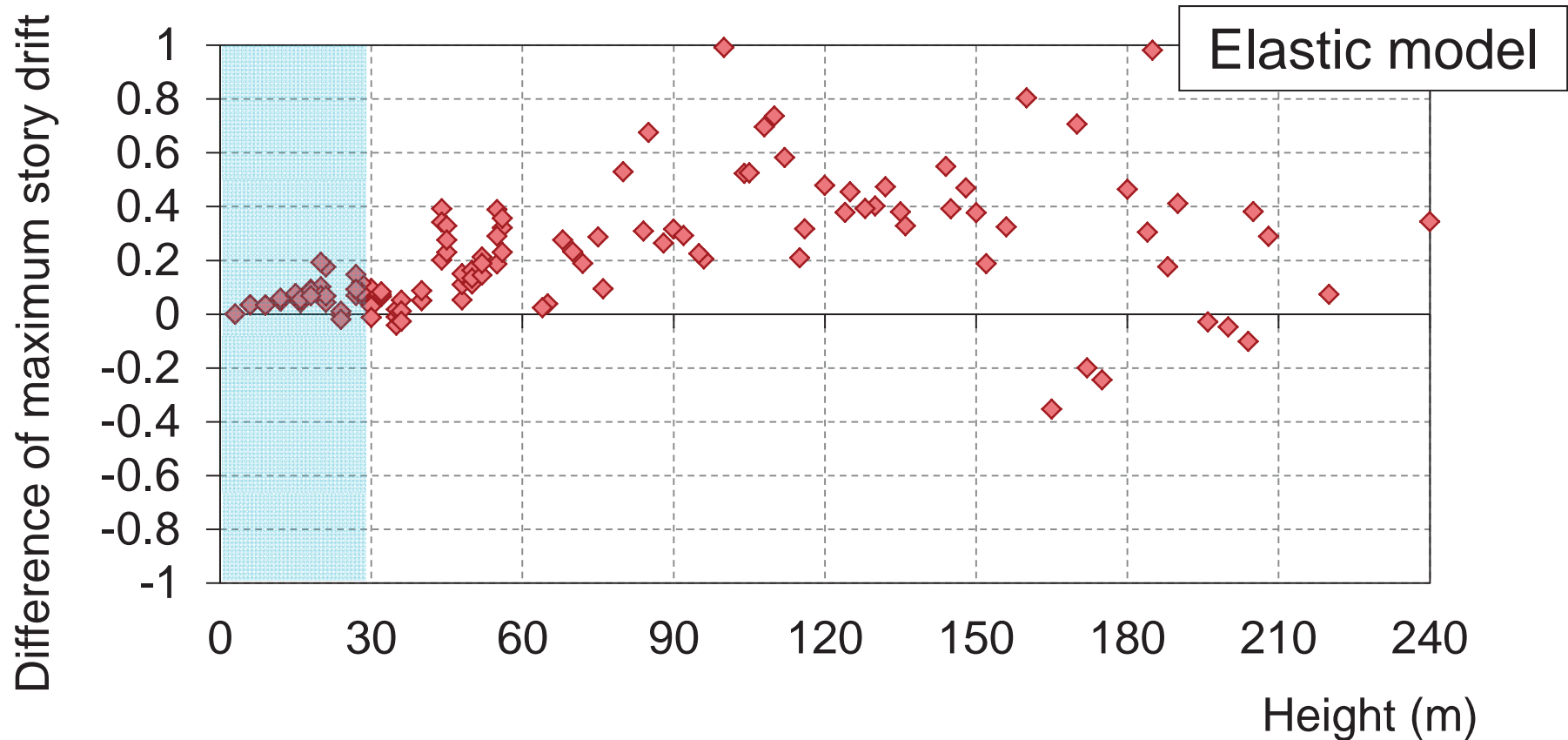


Evaluation of the **D**ifference of **R**oof **D**rift:

$$DRD = (RD_{s,max} - RD_{m,max}) / RD_{s,max}$$

The majority of the buildings (99%, <30m): within 10%

# SDOF versus MDOF (Max Story Drift)

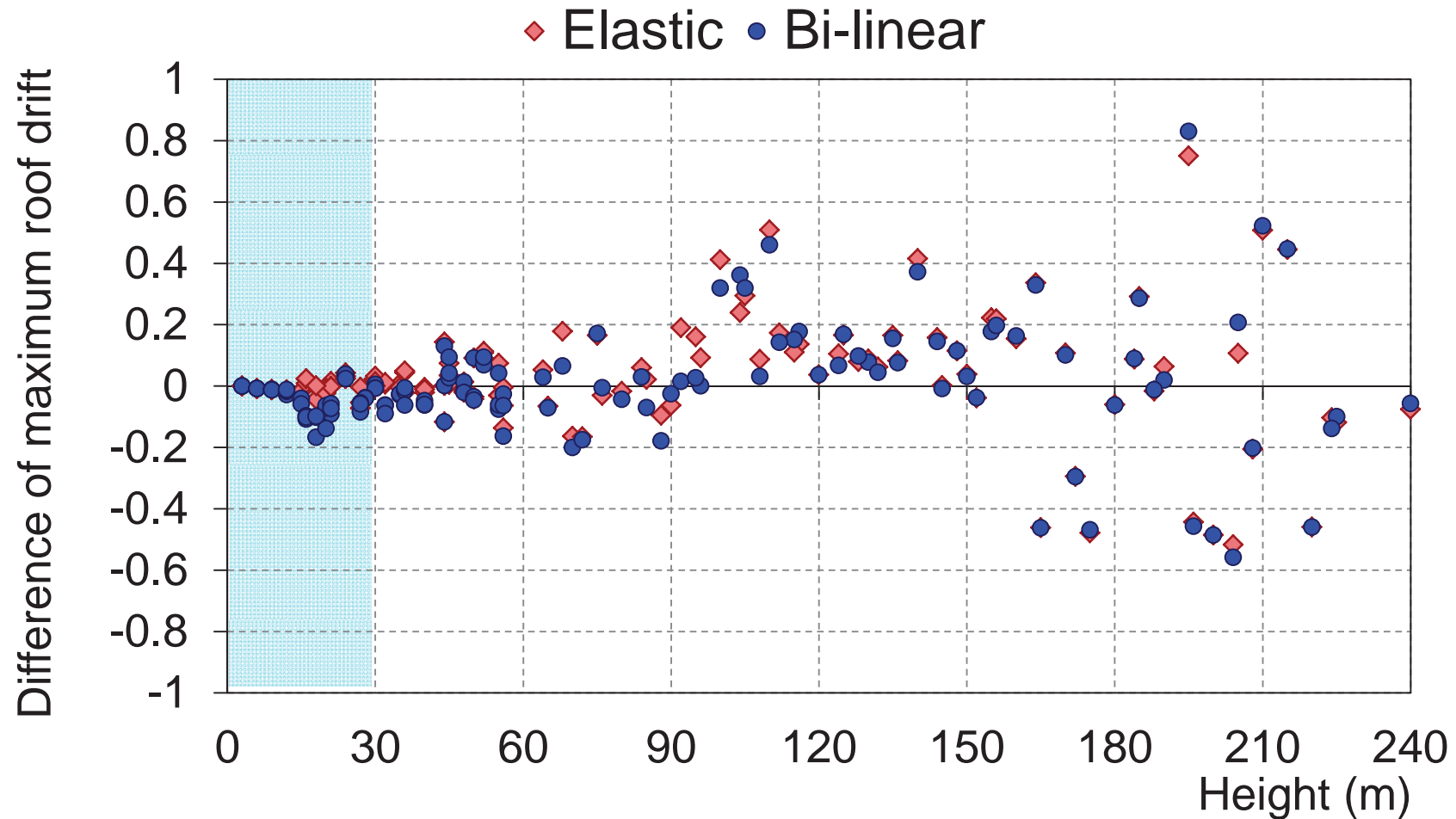


Evaluation of the **D**ifference of **S**tory **D**rift:

$$DSD = (SD_{s,max} - SD_{m,max}) / SD_{s,max}$$

The majority of the buildings (99%, <30m): within 20%

# SDOF versus MDOF (Max Roof Drift)



The majority of the buildings (99%, <30m): Difference between SDOF and MDOF is doubled using nonlinear model